Research-based Web Design & Usability Guidelines
International Web Applications
Web Application Design and Implementation
Network World Web Application Design
Handbook of Computerworld Systems Architecture
Software Design and Development: Concepts, Methodologies, Tools, and Applications
Encyclopedia of Water Science
Applications: Concepts, Methodologies, Tools, and Applications
Advances in Computing, Communication, and Control
SOFTWARE ENGINEERING
Domain-driven Design
Web-Based and Blended Educational Tools and Innovations
Oracle Web Application Programming for PL/SQL Developers
Pro Website Development and Operations
Computerworld Security, Resilient, and Agile Software Development
Software Engineering
Computerworld Software Development Techniques for Constructive Information Systems Design
Computerworld Documenting Software Architecture
Skills Development with a Purpose
Advances in Computing, Communication, and Control
Encyclopedia of Water Science
Applications: Concepts, Methodologies, Tools, and Applications
Advances in Electronic Commerce, Web Application and Communication
Learning Web Design
The Semantic Web
Knowledge-Based Software Engineering
Design Patterns
Universal Access in Human-Computer Interaction
A practical guide to evaluating and selecting data technologies in 2023
Data is at the center of many challenges in system design today. Difficult issues need to be figured out, such as scalability, consistency, reliability, efficiency, and maintainability. In addition, we have an overwhelming variety of tools, including relational databases, NoSQL datastores, stream or batch processors, and message brokers. What are the right choices for your application? How do you make sense of all these buzzwords? In this practical and comprehensive guide, author Martin Kleppmann helps you navigate this diverse landscape by examining the pros and cons of various technologies for processing and storing data. Software keeps changing, but the fundamental principles remain the same. With this book, software engineers and architects will learn how to apply those ideas in practice, and how to make full use of data in modern applications. Peer under the hood of the systems you already use, and learn how to use and operate them more effectively. Make informed decisions by identifying the strengths and weaknesses of different tools. Navigate the trade-offs around consistency, scalability, fault tolerance, and complexity. Understand the distributed systems research upon which modern databases are built. Peek behind the scenes of major online services, and learn from their architectures. For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Website (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Website (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Website (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. Filled with figures, images, and illustrations, Encyclopedia of Water Science, Second Edition provides effective concepts and procedures in environmental water science and engineering. It unveils a wide spectrum of design concepts, methods, and solutions for enhanced performance of water quality, treatment, conservation, and irrigation methods, as well as improved water efficiency in industrial, municipal, and agricultural programs. The second edition also includes greatly enhanced coverage of streams and lakes as well as many regional case studies. An International Team Addresses Important Issues The only source to provide full coverage of current debates in the field, the encyclopedia offers professional expertise on vital issues including: Current laws and regulations
Irrigation

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Website (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Website (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Website (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. Filled with figures, images, and illustrations, Encyclopedia of Water Science, Second Edition provides effective concepts and procedures in environmental water science and engineering. It unveils a wide spectrum of design concepts, methods, and solutions for enhanced performance of water quality, treatment, conservation, and irrigation methods, as well as improved water efficiency in industrial, municipal, and agricultural programs. The second edition also includes greatly enhanced coverage of streams and lakes as well as many regional case studies. An International Team Addresses Important Issues The only source to provide full coverage of current debates in the field, the encyclopedia offers professional expertise on vital issues including: Current laws and regulations

Irrigation
management Environmental water economics Agroforestry Erosion control Nutrient best management practices Water sanitation Stream and lake morphology and processes

Sharpen Your Skills — Meet Challenges Well-Armed A direct and reliable source for best practices in water handling, preservation, and recovery, the encyclopedia examines challenges in the provision of safe water supplies, guiding environmental professionals as they face a worldwide demand for sanitary and affordable water reserves. Also Available Online This Taylor & Francis encyclopedia is also available through online subscription, offering a variety of extra benefits for researchers, students, and librarians, including: Citation tracking and alerts Active reference linking Saved searches and marked lists HTML and PDF format options Contact Taylor and Francis for more information or to inquire about subscription options and print/online combination packages. US: (Tel) 1.888.318.2367; (E-mail) e-reference@taylorandfrancis.com International: (Tel) +44 (0) 20 7017 6062; (E-mail) online.sales@tandf.co.uk

Describes ways to incorporate domain modeling into software development.

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. The most prominent Web applications in use today are data-intensive. Scores of database management systems across the Internet access and maintain large amounts of structured data for e-commerce, on-line trading, banking, digital libraries, and other high-volume sites. Developing and maintaining these data-intensive applications is an especially complex, multi-disciplinary activity, requiring all the tools and techniques that software engineering can provide. This book represents a breakthrough for Web application developers. Using hundreds of illustrations and an elegant intuitive modeling language, the authors—all internationally-known database researchers—present a methodology that fully exploits the conceptual modeling approach of software engineering, from idea to application. Readers will learn not only how to harness the design technologies of relational databases for use on the Web, but also how to transform their conceptual designs of data-intensive applications into effective software components. * A fully self-contained introduction and practitioner's guide suitable for both technical and non-technical members of staff, as well as students. * A methodology, development process, and notation (WebML) based on common practice but optimized for the unique challenges of high-volume Web applications. * Completely platform- and product-independent; even the use of WebML is optional. * Based on well-known industry standards such as UML and the Entity Relationship Model. * Enhanced by its own Web site (http://www.webml.org), containing additional examples, papers, teaching materials, developers' resources, and exercises with solutions.

Pro Website Development and Operations gives you the experience you need to create and operate a large-scale production website. Large-scale websites have their own unique set of problems regarding their design—problems that can get worse when agile methodologies are adopted for rapid results. Managing large-scale websites, deploying applications, and ensuring they are performing well often requires a full scale team involving the development and operations sides of the company—two departments that don't always see eye to eye. When departments struggle with each other, it adds unnecessary complexity to the work, and that result shows in the customer experience. Pro Website Development and Operations shows you how to streamline the work of web development and operations—incorporating the latest insights and methodologies of DevOps—so that your large-scale website is up and running quickly, with little friction and extreme efficiency between divisions. This book provides critical knowledge for any developer engaged in delivering the business and software engineering goals required to create and operate a large-scale production website. It addresses how developers can collaborate effectively with business and engineering teams to ensure applications are smoothly transitioned from product inception to implementation, and are properly deployed and managed. Pro Website Development and Operations provides unique insights into how systems, code, and process can all work together to make large-scale website development and operations ultra-efficient. For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-
Software Engineering discusses the major issues associated with different phases of software development life cycle. Starting from the basics, the book discusses several advanced topics. Topics like software project management, software process models, developing methodologies, software specification, software testing and quality, software implementation, software security, software maintenance and software reuse are discussed. This book also gives an introduction to the new emerging technologies, trends and practices in software engineering field. New topics such as MIMO technology, AJAX, etc. are included in the book. The topics like .NET framework, J2EE, etc. are also dealt with. Case Studies, discussions on real-life situations of dealing with IT related problems and finding their solutions in an easy manner, are given in each chapter. Elegant and simple style of presentation makes the reading of this book a pleasant experience. Students of Computer Science and Engineering, Information Technology and Computer Applications should find this book highly useful. It would also be useful for IT technology professionals who are interested to get acquainted with the latest and the newest technologies.

This book constitutes the refereed proceedings of the 5th International Computer Science Conference, ICSC’99, held in Hong Kong, China, in December 1999. The 30 revised full papers presented together with 30 short papers were carefully reviewed and selected from 80 submissions. The book is divided into sections on information filtering, data mining, Web databases, user interfaces, modeling, information retrieval, workflow, applications, active networks, mobility and distributed databases, protocols, distributed systems, information retrieval and filtering, Web technologies, and e-commerce. For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. The executable Internet (X Internet) brings new power and sophistication in delivering services and capabilities to users. The X Internet, both the executable Internet and the extended Internet, fundamentally alters the desktop and Internet landscapes by blurring their distinction both online and off—resulting in a new era of information technology. Authoritative and comprehensive, X Internet: The Executable and Extendable Internet examines this new paradigm from practical and strategic perspectives. It provides a roadmap for building applications that deliver X Internet capabilities. From a strategic angle, it delves into the legal aspects of using and creating this new breed of Internet applications. Discussing computer–human interaction, the book details the development of a rich Internet environment, including graphical design, multimedia, architectures, software development techniques, tools, and information management for X-enriched systems, the components that make up many of the Web 2.0 applications so popular today. It also includes appendices that contain information on a framework for auditing X systems and various guides for using audio and video and building user interfaces. X Internet systems offer almost limitless possibilities for building rich, interactive systems that increase productivity and dramatically enhance the user experience. X Internet: The Executable and Extendable Internet provides a thorough yet accessible understanding of this new Internet that is becoming critical to software development and systems management.

Learn to use Oracle 9i to build dynamic, data-driven Web sites. Get step-by-step details on creating and deploying Web applications using PL/SQL, HTML, Java, XML, WML, Perl and PHP. This book covers everything users need to know to master Web application development in an Oracle environment - using PL/SQL. The Annual Asian Semantic Web Conference is one of the largest regional events in Asia with focused topics related to the Semantic Web. With the decade-round endeavor of Semantic Web believers, researchers and practitioners, the Semantic Web has made remarkable progress recently. It has raised significant attention from US and UK governments, as well as the European Commission who are willing to deploy Semantic Web technologies to enhance the transparency of eGovernment. The Linked Open Data initiative is on its way to convert the current document Web into a data Web and to further enabling various data and service mashups. The fast adoption of Semantic Web technologies in medical and life sciences...
has created impressive showcases to the world. All these efforts are a crucial step toward enabling the take-off and the success of the Semantic Web. The First Asian Semantic Web Conference was successfully held in China in 2006. With the following editions in Korea in 2007 and Thailand in 2008, it fostered a regional forum for connecting researchers and triggering innovations. This year, the 4th Asian Semantic Web Conference was held in Shanghai, China. We received 63 submissions from Asia, Europe, and North America, and 25 papers were accepted (the acceptance rate is around 40%). Each submission was reviewed by at least three members of the Program Committee. The Chairs moderated the discussion of conflict reviews or invited external reviewers to reach the final decisions. For more than 20 years, Network World has been the premier provider of information, intelligence and insight for network and IT executives responsible for the digital nervous systems of large organizations. Readers are responsible for designing, implementing and managing the voice, data and video systems their companies use to support everything from business critical applications to employee collaboration and electronic commerce. Getting Real details the business, design, programming, and marketing principles of 37signals. The book is packed with keep-it-simple insights, contrarian points of view, and unconventional approaches to software design. This is not a technical book or a design tutorial, it's a book of ideas. Anyone working on a web app - including entrepreneurs, designers, programmers, executives, or marketers - will find value and inspiration in this book. 37signals used the Getting Real process to launch five successful web-based applications (Basecamp, Campfire, Backpack, Writeboard, Ta-da List), and Ruby on Rails, an open-source web application framework, in just two years with no outside funding, no debt, and only 7 people (distributed across 7 time zones). Over 500,000 people around the world use these applications to get things done. Now you can find out how they did it and how you can do it too. It's not as hard as you think if you Get Real.”

This book contributes to this search for better teaching methods by exploring the technical, social, cultural, organizational, human, cognitive, and commercial impact of technology in education”.—Provided by publisher. A catalog of solutions to commonly occurring design problems, presenting 23 patterns that allow designers to create flexible and reusable designs for object-oriented software. Describes the circumstances in which each pattern is applicable, and discusses the consequences and trade-offs of using the pattern within a larger design. Patterns are compiled from real systems, and include code for implementation in object-oriented programming languages like C++ and Smalltalk. Includes a bibliography. Annotation copyright by Book News, Inc., Portland, OR

Discover one of the most comprehensive introductions to information systems hardware and software in business today with Burd’s SYSTEMS ARCHITECTURE, 7E. This new edition remains an indispensable tool for current and future IS (Information Systems) professionals with a managerial, broad systems perspective that provides a holistic approach to systems architecture. This edition has been thoroughly updated to ensure all concepts, examples and applications reflects the latest in today’s new and emerging technologies. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. As knowledge-based software engineering matures and increasingly automates the software engineering life cycle, software engineering resources are shifting towards knowledge acquisition and the automated reuse of expert knowledge for developing software artifacts. This book summarizes the work and new research results presented at the Tenth Joint Conference on Knowledge-based Software Engineering (JCKBSE 2012), held on the island of Rhodes, Greece, in August 2012. The biennial Joint Conference on Knowledge-Based Software Engineering brings together researchers and practitioners to share ideas on the foundations, techniques, tools, and applications of knowledge-based software engineering theory and practice. Topics addressed include theoretical foundations, practical techniques, software tools, applications and/or experience reports in knowledge-based software engineering. This book is published in the subseries Knowledge-Based Intelligent Engineering Systems (KBIES), A collection of best practices and effective implementation recommendations that are proven to work, Secure, Resilient, and Agile. Software Development leaves the boring details of software security theory out of the discussion as much as possible to concentrate on practical applied software.
security for practical people. Written to aid your career as well as your organization, the book shows how to gain skills in secure and resilient software development and related tasks. The book explains how to integrate these development skills into your daily duties, thereby increasing your professional value to your company, your management, your community, and your industry. Secure, Resilient, and Agile Software Development was written for the following professionals: AppSec architects and program managers in information security organizations Enterprise architecture teams with application development focus Scrum teams DevOps teams Product owners and their managers Project managers Application security auditors With a detailed look at Agile and Scrum software development methodologies, this book explains how security controls need to change in light of an entirely new paradigm on how software is developed. It focuses on ways to educate everyone who has a hand in any software development project with appropriate and practical skills to Build Security In. After covering foundational and fundamental principles for secure application design, this book dives into concepts, techniques, and design goals to meet well-understood acceptance criteria on features an application must implement. It also explains how the design sprint is adapted for proper consideration of security as well as defensive programming techniques. The book concludes with a look at white box application analysis and sprint-based activities to improve the security and quality of software under development.Pfleeger divides her study into three major sections: a motivational treatise on why knowledge of software engineering is important, the major steps of development and maintenance including requirements analysis and architecture, and evaluation and improvement needs after delivery for future redesign and redevelopment.This book constitutes the refereed proceedings of the Third International Conference on Advances in Computing, Communication and Control, ICAC3 2013, held in Mumbai, India, in January 2013. The 69 papers presented in this volume were carefully reviewed and selected for inclusion in the book. They deal with topics such as image processing, artificial intelligence, robotics, wireless communications; data warehousing and mining, and are organized in topical sections named: computing; communication; control; and others. The standards for usability and interaction design for Web sites and software are well known. While not everyone uses those standards, or uses them correctly, there is a large body of knowledge, best practice, and proven results in those fields, and a good education system for teaching professionals “how to.” For the newer field of Web application design, however, designers are forced to reuse the old rules on a new platform. This book provides a roadmap that will allow readers to put complete working applications on the Web, display the results of a process that is running elsewhere, and update a database on a remote server using an Internet rather than a network connection. Web Application Design Handbook describes the essential widgets and development tools that will lead to the right design solutions for your Web application. Written by designers who have made significant contributions to Web-based application design, it delivers a thorough treatment of the subject for many different kinds of applications, and provides quick reference for designers looking for some fast design solutions and opportunities to enhance the Web application experience. This book adds flavor to the standard Web design genre by juxtaposing Web design with programming for the Web and covers design solutions and concepts, such as intelligent generalization, to help software teams successfully switch from one interface to another. * The first interaction design book that focuses exclusively on Web applications. * Full-color figures throughout the book. * Serves as a “cheat sheet” or “fake book” for designers: a handy reference for standards, rules of thumb, and tricks of the trade. * Applicable to new Web-based applications and for porting existing desktop applications to Web browsers. Introduces the core concepts, evaluates how successful they can be, as well as what problems may be encountered Dispels numerous myths surrounding agile development Includes articles in topic areas such as autonomic computing, operating system architectures, and open source software technologies and applications. Innovative tools and techniques for the development and design of software systems are essential to the problem solving and planning of software solutions. Software Design and Development: Concepts, Methodologies, Tools, and Applications brings together the best practices of theory and implementation in the
development of software systems. This reference source is essential for researchers, engineers, practitioners, and scholars seeking the latest knowledge on the techniques, applications, and methodologies for the design and development of software systems. FSA skills catalog collects and summarizes the functions, skills, and knowledge that each business unit within FSA needs to ensure that the unit, and ultimately the organization, can achieve its performance goals. The catalog also includes a model of core (professional), managerial and leadership skills. For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. Software development and information systems design have a unique relationship, but are often discussed and studied independently. However, meticulous software development is vital for the success of an information system. Software Development Techniques for Constructive Information Systems Design focuses on the aspects of information systems and software development as a merging process. This reference source pays special attention to the emerging research, trends, and experiences in this area which is bound to enhance the reader's understanding of the growing and ever-adapting field. Academics, researchers, students, and working professionals in this field will benefit from this publication's unique perspective. Conallen introduces architects and designers and client/server systems to issues and techniques of developing software for the Web. He expects readers to be familiar with object-oriented principles and concepts, particularly with UML (unified modeling language), and at least one Web application architecture or environment. The second edition incorporates both technical developments and his experience since 1999. He does not provide a bibliography. Annotation copyrighted by Book News, Inc., Portland, OR This book gives a unique account of the emerging field of Web engineering by presenting 25 thoroughly reviewed papers drawn from two recent workshops on the topic together with introductory and motivating surveys and a list of Web engineering resources in chapters on - Web engineering: introduction and perspectives - Web-based system development: process and methodology - Managing information on the Web - Development tools, skills, and case studies - Performance, testing, and Web metrics - Web maintenance and reuse The book will appeal equally to researchers, students, professionals and practitioners in industry interested in developing, maintaining, and using advanced Web-based systems and applications. Summary SPA Design and Architecture teaches you the design and development skills you need to create SPAs. Includes an overview of MV* frameworks, unit testing, routing, layout management, data access, pub/sub, and client-side task automation. This book is full of easy-to-follow examples you can apply to the library or framework of your choice. Purchase of the print book includes a free e-book in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The next step in the development of web-based software, single-page web applications deliver the sleekness and fluidity of a native desktop application in a browser. If you're ready to make the leap from traditional web applications to SPAs, but don't know where to begin, this book will get you going. About the Book SPA Design and Architecture teaches you the design and development skills you need to create SPAs. You'll start with an introduction to the SPA model and see how it builds on the standard approach using linked pages. The author guides you through the practical issues of building an SPA, including an overview of MV* frameworks, unit testing, routing, layout management, data access, pub/sub, and client-side task automation. This book is full of easy-to-follow examples you can apply to the library or framework of your choice. What's Inside Working with modular JavaScript Understanding MV* frameworks Layout management Client-side task automation Testing SPAs About the Reader This book assumes you are a web developer and know JavaScript basics. About the Author Emmit Scott is a senior software engineer and architect with experience building large-scale, web-based applications. Table of Contents PART 1 THE BASICS What is a single-page application? The role of MV* frameworks Modular JavaScript Understanding MV* frameworks PART 2 CORE CONCEPTS Navigating the single page View composition and layout Inter-module interaction Communicating with the server Unit testing Client-side task automation APPENDIXES Employee directory example walk-through Review of the XMLHttpRequest API Chapter 7 server-side setup
and summary Installing Node.js and Gulp.js Although recent findings show the public increasingly interacting with government Web sites, a common problem is that people can’t find what they’re looking for. In other words, the sites lack usability. The Research-Based Web Design and Usability Guidelines aid in correcting this problem by providing the latest Web design guidance from the research and other forms of evidence. This unique publication has been updated from its earlier version to include over 40 new or updated research guidelines, bringing the total to 209. Primary audiences for the book are: Web managers, designers, and all staff involved in the creation of Web sites. Topics in the book include: home page design, page and site navigation, graphics and images, effective Web content writing, and search. A new section on usability testing guidance has been added. Experts from across government, industry, and academia have reviewed and contributed to the development of the Guidelines. And, since their introduction in 2003, the Guidelines have been widely used by government, private, and academic institutions to improve Web design. The four-volume set LNCS 6765-6768 constitutes the refereed proceedings of the 6th International Conference on Universal Access in Human-Computer Interaction, UAHCI 2011, held as Part of HCI International 2011, in Orlando, FL, USA, in July 2011, jointly with 10 other conferences addressing the latest research and development efforts and highlighting the human aspects of design and use of computing systems. The 72 revised papers included in the fourth volume were carefully reviewed and selected from numerous submissions. The papers are organized in the following topical sections: speech, communication and dialogue; interacting with documents and images; universal access to education and learning; well being, health and rehabilitation applications; and universal access in complex working environments. Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You’ll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you’ll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they’ll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer’s toolkit NEW! Get to know the super-powers of SVG graphics Helps learn how to combine different technologies to create sophisticated, database-driven Web sites. This book allows readers to gain the programming knowledge needed to build a database-driven Web site using a step-by-step approach. It explains each stage of Web site development - from installation to production of the site. Software architecture—the conceptual glue that holds every phase of a project together for its many stakeholders—is widely recognized as a critical element in modern software development. Practitioners have increasingly discovered that close attention to a software system’s architecture pays valuable dividends. Without an architecture that is appropriate for the problem being solved, a project will stumble along or, most likely, fail. Even with a superb architecture, if that architecture is not well understood or well communicated the project is unlikely to succeed. Documenting Software Architectures, Second Edition, provides the most complete and current guidance, independent of language or notation, on how to capture an architecture in a commonly understandable form. Drawing on their extensive experience, the authors first help you decide what information to document, and then, with guidelines and examples (in various notations, including UML), show you how to express an architecture so that others can successfully build, use, and maintain a system from it. The book features rules for sound documentation, the goals and strategies of documentation, architectural views and styles.
documentation for software interfaces and software behavior, and templates for
capturing and organizing information to generate a coherent package. New and
improved in this second edition: Coverage of architectural styles such as service-
oriented architectures, multi-tier architectures, and data models. Guidance for
documentation in an Agile development environment. Deeper treatment of documentation
of rationale, reflecting best industrial practices. Improved templates, reflecting
years of use and feedback, and more documentation layout options. A new,
comprehensive example (available online), featuring documentation of a Web-based
service-oriented system. Reference guides for three important architecture
documentation languages: UML, AADL, and SySML.
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